## **OGUГУ**: croître avec JavaScript en 2019

#### Qui sommes nous?



**David Babel** 

@DavidLearnJS



**Mobile Journey Marketing** 



**Carles Sistare** 



**●** @CarlesSistare

## Pourquoi sommes nous là?



#### Plan de la présentation

- Croissance d'Ogury
- Notre Approche micro services
- Bonne pratiques techniques pour éviter la dette technique

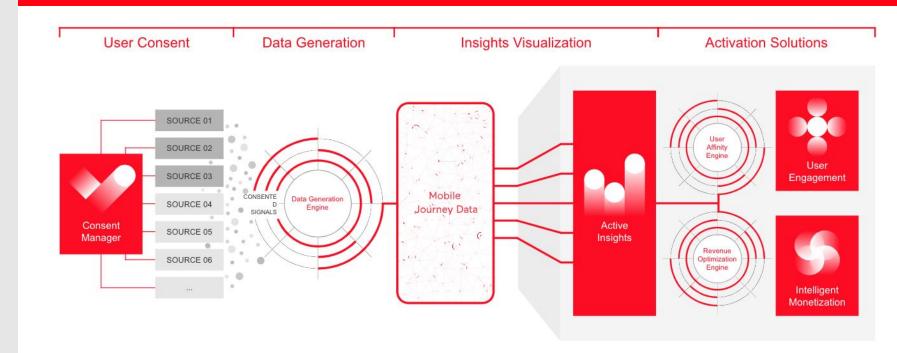






## La croissance d'Ogury

### Comprendre les contraintes



#### Contraintes

## Forte charge

- 100k QPS
- 2To par Jour

01

Temps de réponse limité

10ms

02

## Archi complexe

- 50 MServ
- 60 Jobs BigData

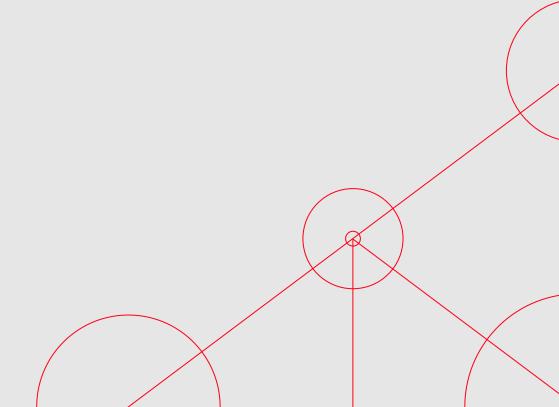
03

#### Réactivité

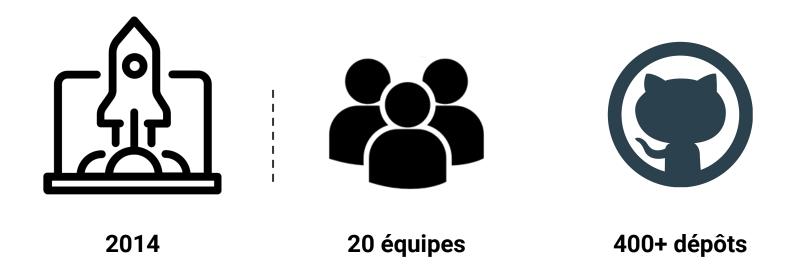
300 Releases par mois

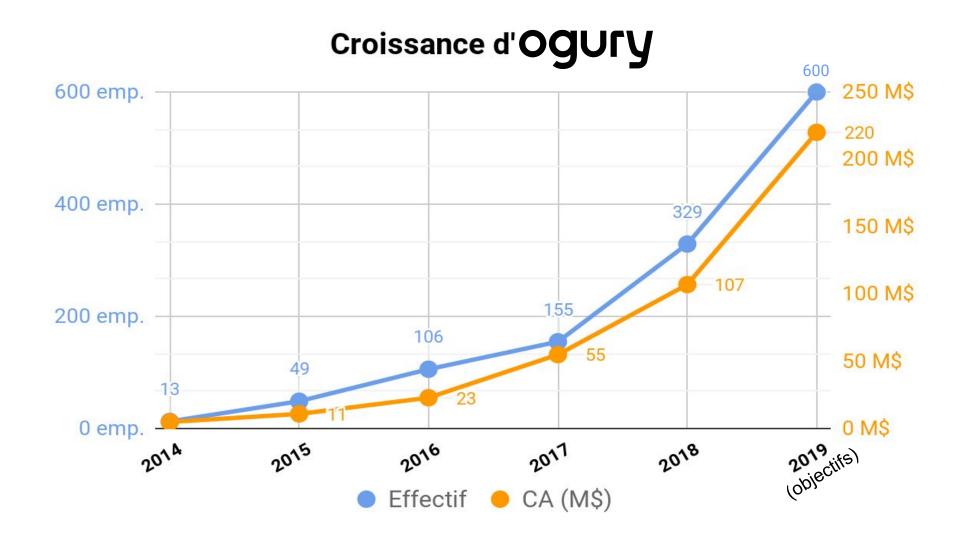
04

## De Start-up à Scale-up



### De Start-up à Scale-up





#### Le Top 100 des Start-up 2017 : un dynamisme confirmé

RANG	RAISON SOCIALE	ACTIVITÉ	ANNÉE DE CREATION	CA 2016 (EN K€)	EFFECTIF 2016	TOTAL DES FONDS LEVÉS (EN K €)
1	WIKO	Constructeur de smartphones	2011	331 561	215	
2	REMADE GROUP	Reconditionnement de smartphones	2011	131 137	382	22 000
3	INOP'S	Conseil digital	2009	35 608	27	700
4	CROSSCALL SA	Constructeur de smartphones et mobiles outdoor	2009	29 789	84	4 500
5	ARKOLIA ENERGIES	Energies renouvelables	2009	23 000	49	
6	MOUSTACHE BIKES	Fabrication de cycles électriques	2011	20 466	35	
7	OGURY	Mobile advertising, Mobile Analytics	2014	18 350	105	18 512

## Scale-Up Awards 2018 Ogury sacrée scale-up de l'année

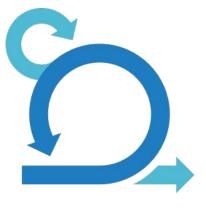
Publié par Mickaël Deneux le 6 avr. 2018 - mis à jour à 17:11



### Ogury at Scale







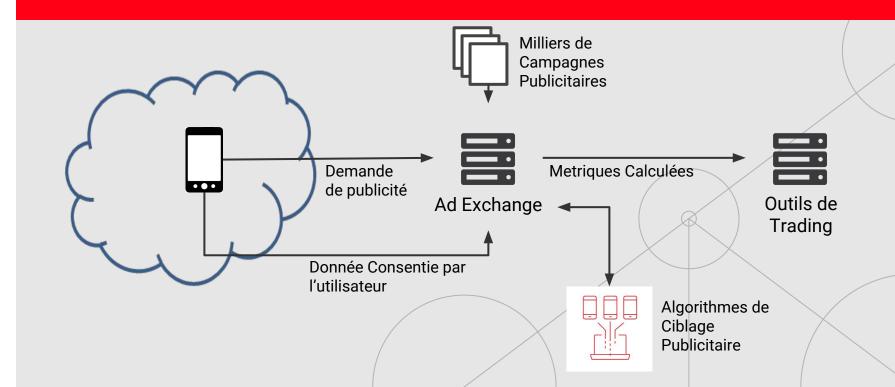
**Agile** 



**JavaScript** 

## Devenir une Scale-up avec les Microservices

### Ad Exchange = Plateforme de Trading Publicitaire



#### Contraintes du Scaling





Manque de fluidité d'une Architecture Microservices

Manque de scalabilité des tests d'intégration

Manque d' homogénéité d'une archi microservices

## 1. Manque de fluidité d'une architecture Microservices





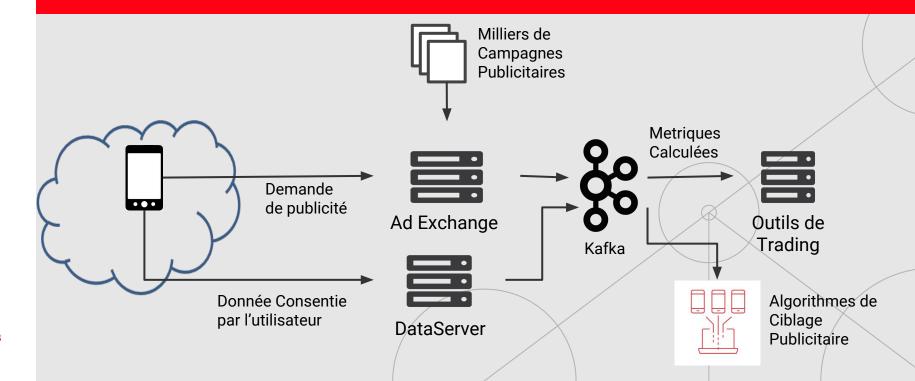


Temps de réponse hors contrôle

Difficultés pour automatiser les tests

Interconnections complèxes

## Ne pas reporter à demain ce que nous pouvons faire ... avec Kafka



## 1. Manque de fluidité d'une architecture Microservices



Temps de réponse hors contrôle



Difficultés pour automatiser les tests



Interconnections complèxes

## 2. Manque de scalabilité des tests d'intégration







On peut pas automatiser les tests End To End

Tests d'intégration isolés avec une cohérence assurée

Evangélisation des Best Practices de nos Services

## Chaque service offre ses propres connecteurs





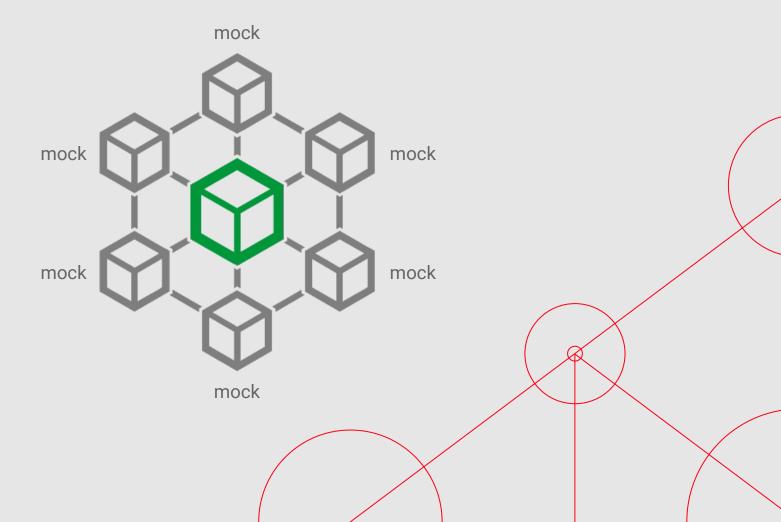
Service de Health Check Intégré Contrats
entre
Services
(\*.proto, \*.yml)

Strategie de Recovery

03

Service de MOCK

04



## Exemple de mock: COUCHBASE

#### **Mock Testing**

As part of the core library, we additionally include a powerful Mock version of the library which supports a significant set of the features that are available when connected to a real Couchbase Server.

As part of this library, we include a mock version of the client that supports nearly the exact same feature set as the library itself, but which does not require that a server be configured. Note that these Mock connections currently are perinstance, if another connection is instantiated, none of the data will be shared.

Using the Mock is as simple as this:

```
var couchbase = require('couchbase').Mock;
var cluster = new couchbase.Cluster();
var bucket = cluster.openBucket();

bucket.upsert('testdoc', {name:'Frank'}, function(err, result) {
   if (err) throw err;

   bucket.get('testdoc', function(err, result) {
     if (err) throw err;

   console.log(result.value);
   // {name: Frank}
});
```

## Exemple de mock: AWS

#### Use in your Tests

```
var AWS = require('aws-sdk-mock');
AWS.mock('DynamoDB', 'putItem', function (params, callback){
  callback(null, "successfully put item in database");
});
AWS.mock('SNS', 'publish', 'test-message');
// S3 getObject mock - return a Buffer object with file data
awsMock.mock("S3", "getObject", Buffer.from(require("fs").readFileSync("tes
/**
    TESTS
**/
AWS.restore('SNS', 'publish');
AWS.restore('DynamoDB');
AWS.restore('S3');
// or AWS.restore(); this will restore all the methods and services
```

## 3. Manque d'homogénéité d'une archi Microservices







Incohérence des contrats parmis les microservices

Incohérence des protocols de communication

Perte de temps de définition de synchro entre services

#### 3. Manque de cohérence d'une archi Microservices

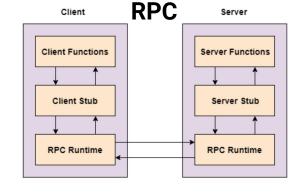
- Temps de réponse élevés en fonction des technos utilisés
- Problèmes de typage sur des champs JSON
- Complexité des connectivités entre services
- Incoherence des contrats entre services

# 4GRPG











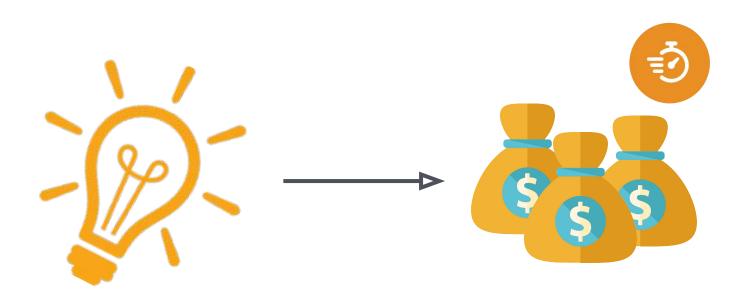


http://bit.ly/practical-grpc

## Introduction aux Bonnes pratiques

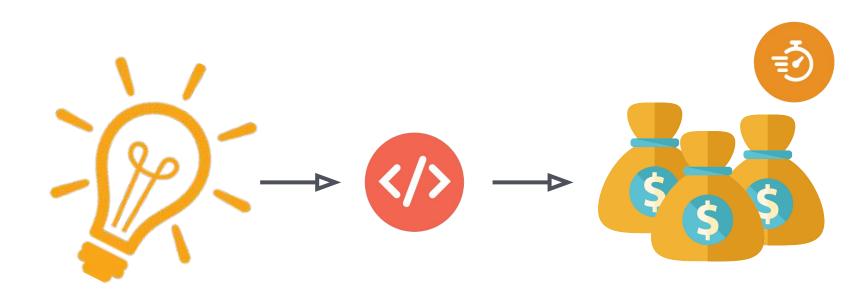


## **Startup Nation**

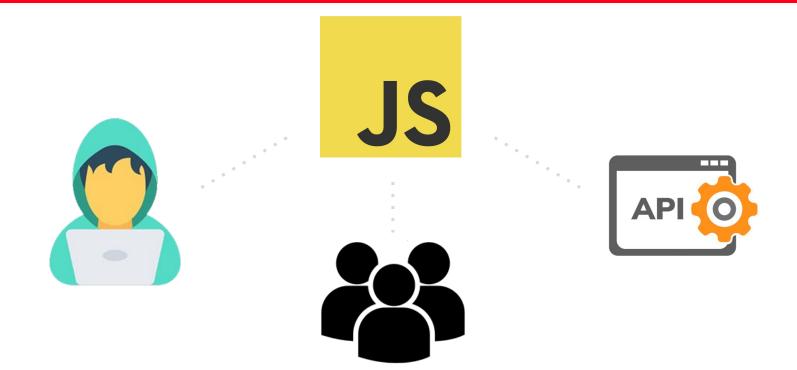




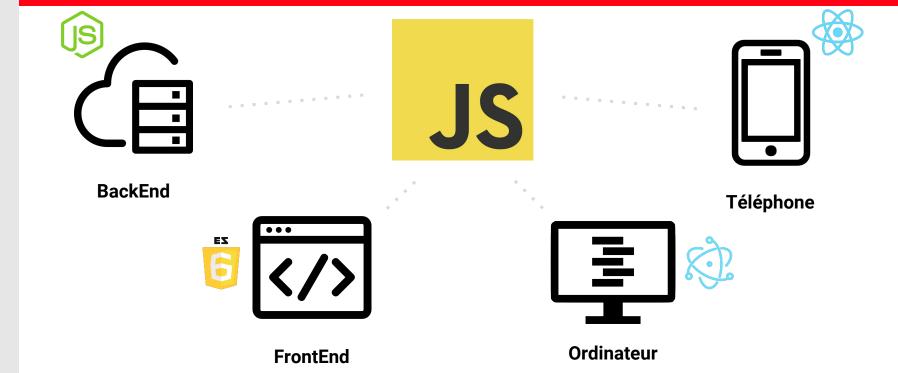
## **Startup Nation**



### JavaScript: un allié puissant



### JavaScript: un allié puissant



### JavaScript: un allié puissant, mais ...







## JavaScript fatigue et Dette technique



#### La JavaScript Fatigue

Saul: "How's it going?"

Me: "Fatigued."

Saul: "Family?"

Me: "No, Javascript."

Eric Clemmons @ericclemmons Creator of React Resolver



### La JavaScript Fatigue



### L'ennemi: la dette technique

Toute connaissance à de la valeur

Suis-je bon pour apprendre et solutionner des problèmes ?

Répète après moi : Les choses vont continuer à changer

Connaître ce que je ne connais pas

Technical debt

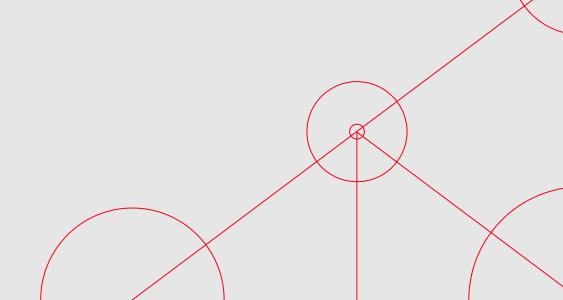
# La dette technique

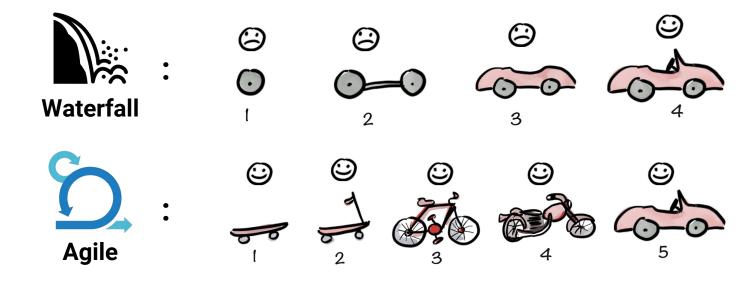


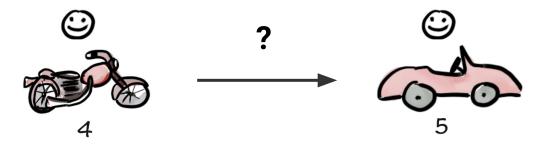




# Au fait, c'est quoi une bonne pratique?

























**Coding best practices** are a set of informal rules that the software development community has learned over time which can help improve the quality of software.<sup>[1]</sup>



Les meilleures pratiques de codage constituent un ensemble de règles informelles que la communauté des développeurs de logiciels a apprises au fil du temps et qui peuvent aider à améliorer la qualité des logiciels.

**SPANISH** 



**FRENCH** 

**ENGLISH** 

### Définition d'une bonne pratique

- Créer un minimum de dette technique
- Reposer sur des outils stables et répandus
- Etre simple pour être facile à s'approprier





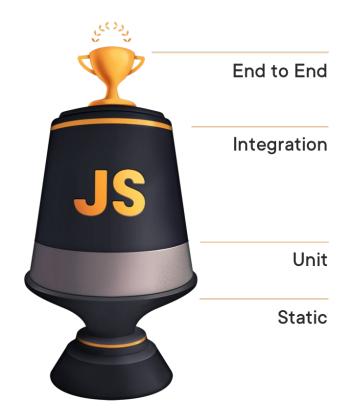


# Nos bonnes pratiques





### Les tests automatisés





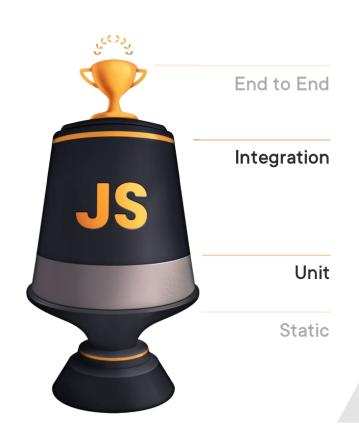
### Les "tests" statics

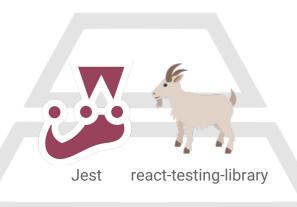






# Les tests unitaires et d'intégration









#### Les tests fonctionnels







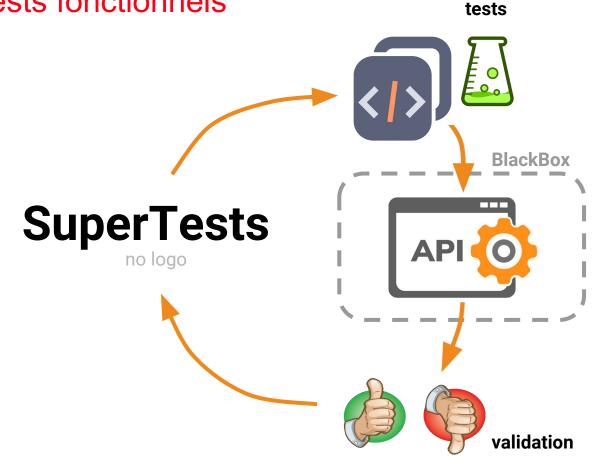






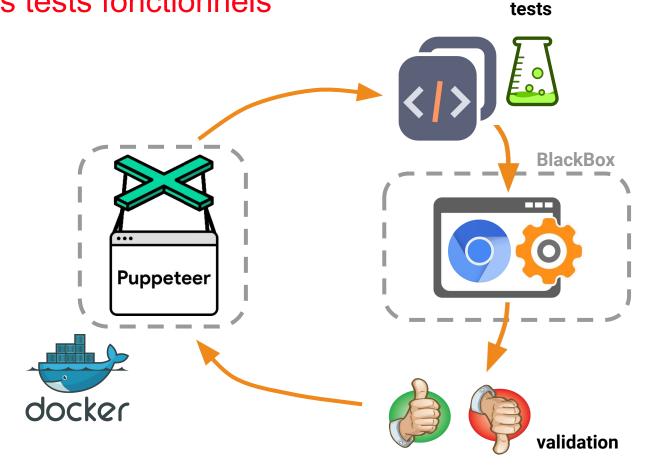
### Les tests fonctionnels





### Les tests fonctionnels

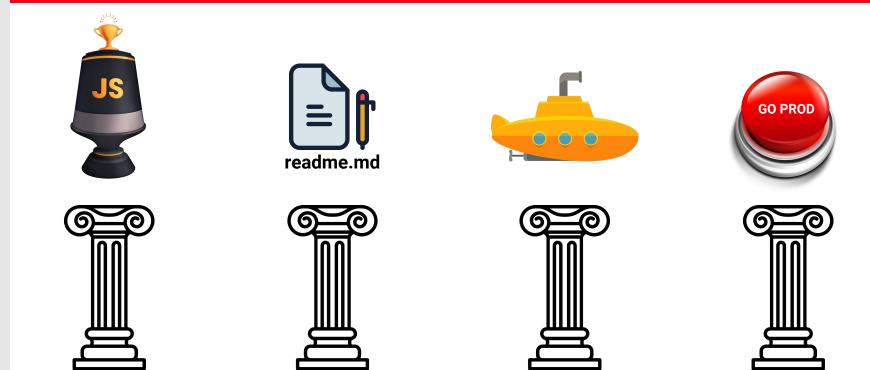




# Les 4 piliers d'un bon projet



# Les 4 piliers d'un bon projet

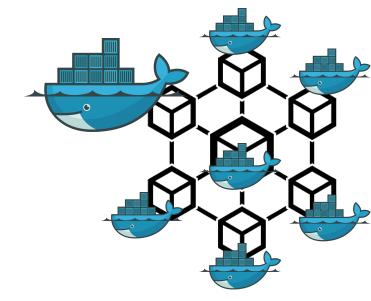


# L'intégration continue

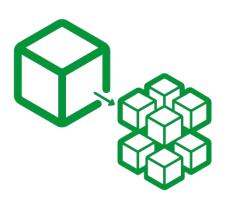


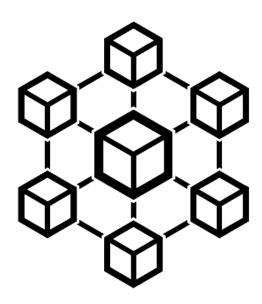




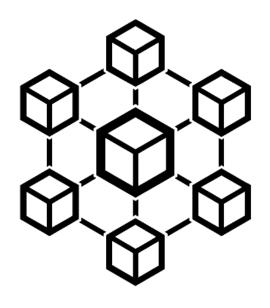


### Micro Services et Micro Front-end





### Micro Services et Micro Front-end









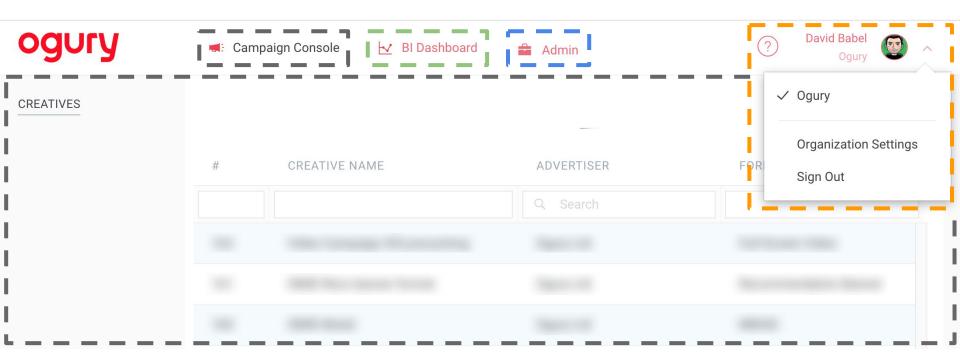


57

**Source:** https://micro-frontends.org/

# REACT LOADABLE



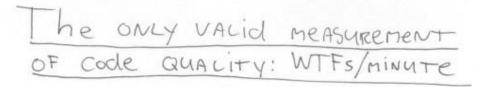


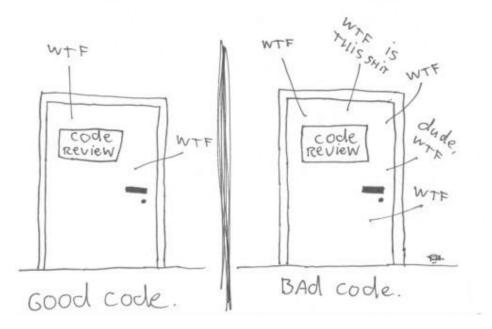
**Source:** https://micro-frontends.org/

# Qualité de code



# Qualité de code

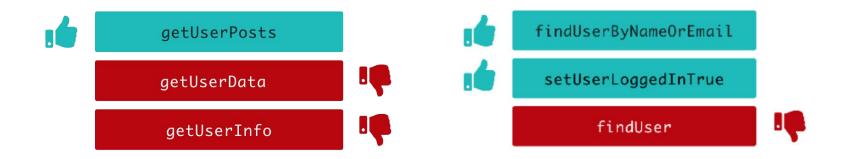




60

Source: Ryan McDermott: Clean Code Javascript (see)

### Qualité de code



```
JS niveau-1.js
   function execute(datas) {
 3
     const infos = [];
     if (datas.g === 'f') {
 4
       infos.push('Mme.');
 5
 6
     } else {
       infos.push('M.');
 8
 9
10
     infos.push(datas.f);
     infos.push(datas.m || datas.n);
11
12
13
     console.log(...infos);
14
```



```
JS niveau-2.js
   function execute(datas) {
   const infos = [];
     if (datas.gender === 'f') {
4
       infos.push('Mme.');
 5
 6
    } else {
       infos.push('M.');
8
9
     infos.push(datas.forname);
10
11
     infos.push(datas.mariedName || datas.name);
12
13
     console.log(...infos);
14
```

```
JS niveau-3.js
   function printUserName(user) {
     const infosToPrint = [];
 3
 4
 5
     if (user.gender === 'f') {
 6
       infosToPrint.push('Mme.');
     } else {
 8
       infosToPrint.push('M.');
 9
10
     infosToPrint.push(user.forname);
11
     infosToPrint.push(user.mariedName || user.name);
12
13
     console.log(infosToPrint.join(' '));
14
15
```

```
TS niveau-4.ts
   interface UserIdentity {
     forname: string;
4
     name: string;
 5
     mariedName?: string;
6
     gender: 'm' | 'f';
7 }
8
   function printUserName(user: UserIdentity): void {
     const infosToPrint: string[] = [];
10
11
     if (user.gender === 'f') {
12
13
       infosToPrint.push('Mme.');
14
     } else {
15
       infosToPrint.push('M.');
16
17
     infosToPrint.push(user.forname);
18
19
     infosToPrint.push(user.mariedName || user.name);
20
21
     console.log(infosToPrint.join(' '));
22 }
```



```
TS niveau-4.ts
 2 interface UserIdentity {
     forname: string;
     name: string;
     mariedName?: string;
     gender: 'm' | 'f';
   function printUserName(user: UserIdentity): void {
     const infosToPrint: string[] = [];
10
11
     if (user.gender === 'f') {
13
       infosToPrint.push('Mme.');
14
     } else {
15
       infosToPrint.push('M.');
16
17
     infosToPrint.push(user.forname);
18
     infosToPrint.push(user.mariedName || user.name);
19
20
     console.log(infosToPrint.join(' '));
22 }
```

#### Execution:

```
printUserName({
   forname: 'David',
   name: 'Babel',
   gender: 'm'
});
```

```
~/dev/devoxx
→ ts-node niveau-4.ts
M. David Babel
```

```
JS niveau-1.js
   function execute(datas) {
     const infos = [];
     if (datas.g === 'f') {
       infos.push('Mme.');
     } else {
       infos.push('M.');
10
     infos.push(datas.f);
11
     infos.push(datas.m || datas.n);
12
13
     console.log(...infos);
14 }
```



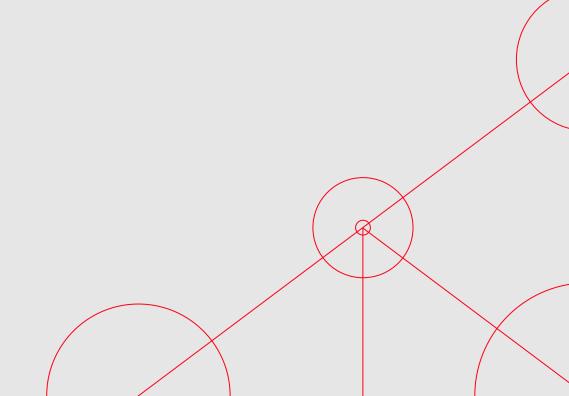
```
TS niveau-4.ts
 2 interface UserIdentity {
     forname: string;
     name: string;
     mariedName?: string;
     gender: 'm' | 'f';
 7 }
   function printUserName(user: UserIdentity): void {
     const infosToPrint: string[] = [];
11
     if (user.gender === 'f') {
13
       infosToPrint.push('Mme.');
     } else {
       infosToPrint.push('M.');
17
     infosToPrint.push(user.forname);
     infosToPrint.push(user.mariedName || user.name);
20
     console.log(infosToPrint.join(' '));
22 }
```

"Code is like humour. When you have to explain it, it's bad"

Cory House @housecor React evangelist

# Comprendre JavaScript





# Comprendre JavaScript



C'est un langage orienté objet à prototype, c'est-à-dire que les bases du langage et ses principales interfaces sont fournies par des objets qui ne sont pas des instances de classes



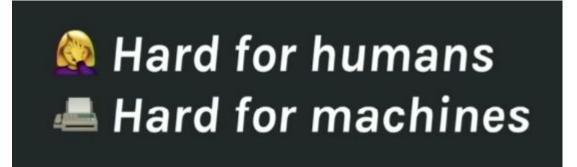
### Les classes

```
appExpress: Express;
     constructor
       private odidProviderService: OdidProviderService,
       private kafkaService: KafkaService
       this.appExpress = express();
       this.setExpressConfiguration();
       this.setPrimaryRoutes();
       this.setErrorHandler();
     private setExpressConfiguration() {
      this.appExpress.set('listen_port', String(config.get('LISTEN_PORT')));
       this.appExpress.set('metrics_port', String(config.get('METRICS_PORT')));
32
       this.appExpress.use(bodyParser.json());
33
       this.appExpress.use(cors());
34
35
     private setPrimaryRoutes() {
38
       this.appExpress.use(
         new HealthController(this.odidProviderService, this.kafkaService).router
40
       this.appExpress.use(new MetricsController().promBundle);
       this.appExpress.use(
         new EventsController(this.kafkaService, this.odidProviderService).router
     private setErrorHandler() {
       this.appExpress.use(new ErrorMiddleware(logger).ErrorHandler);
```

export default class SurveyApp {

#### Les classes

Classes are ...



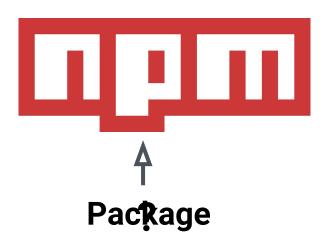
Sophie Alpert @sophiebits
Facebook React team

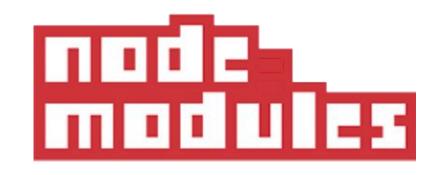
### Les Modules

```
20 export const appExpress = express();
21
22 appExpress.set('listen_port', String(config.get('LISTEN_PORT')));
23 appExpress.set('metrics_port', String(config.get('METRICS_PORT')));
24 appExpress.use(bodyParser.json());
25 appExpress.use(cors());
26
27 appExpress.use(HealthController);
28 appExpress.use(MetricsController);
29 appExpress.use(EventsController);
30 appExpress.use(ErrorMiddleware);
```

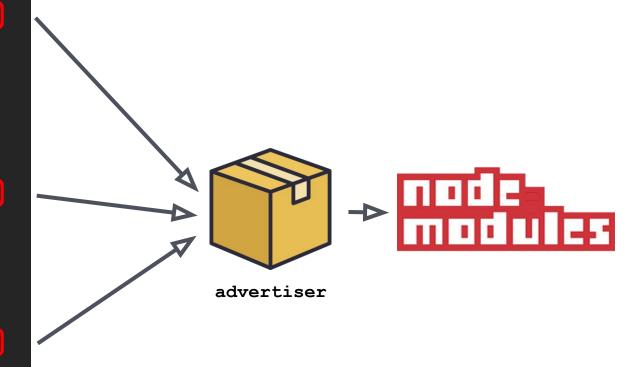
La même chose en 20 lignes de moins

## Il y avait quelques indices ...





- 4 🗀 src
- controllers
  - JS advertisers.js
  - JS agencies.js
  - JS campaigns.js
  - JS countries.js
- middleware
- - JS advertisers.js
  - JS agencies.js
  - JS campaigns.js
  - JS countries.js
- - JS advertisers.js
  - JS agencies.js
  - JS campaigns.js
  - JS countries.js
- utils



src src controllers JS advertisers.js JS agencies.js JS campaigns.js JS countries.js middleware models JS advertisers.js JS agencies.js JS campaigns.js JS countries.js services JS advertisers.js JS agencies.js JS campaigns.js JS countries.js utils

- config advertisers i18n tests TS advertisers-controller.ts TS advertisers-model.ts TS advertisers-service.ts TS index.ts agencies campaigns countries TS index.ts
- 1 export \* from './advertisers-controller';
  2 export \* from './advertisers-model';
- 3 export \* from './advertisers-service';

### Les modules

```
TS index.ts

1 export * from './advertisers-controller';
2 export * from './advertisers-model';
3 export * from './advertisers-service';
4
```

On peut importer depuis le chemin de notre fichier

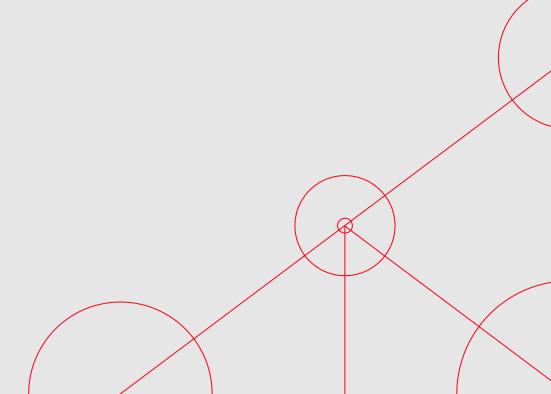
```
import { controller, service, model } from './advertisers';
```

Ou créer des alias :

```
import { controller, service, model } from 'modules/advertisers';
```

# Typage en JavaScript





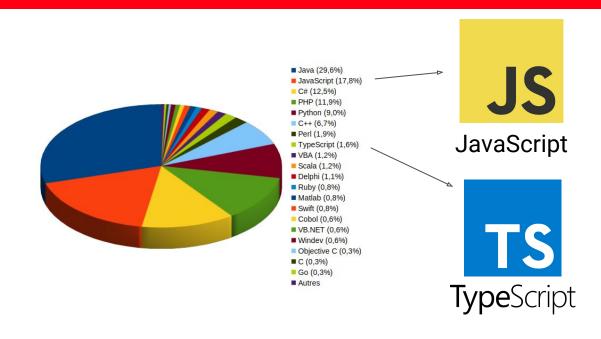
## TypeScript : un langage







# TypeScript : popularité



17.8%

\* dont potentiellements quelques annonces **TypeScript** cachées

1.6%

## TypeScript : la promesse



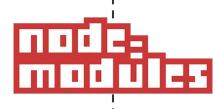
- Types ( vous avez atteint le niveau 4 ! )
- Contrat entre front et back
- Transpileur
- Auto-linter efficace
- Tueur de la "JavaScript fatigue"









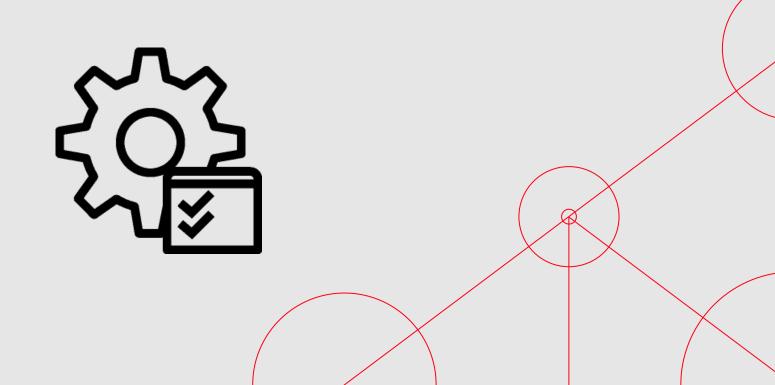


500Mo 200Mo

```
"dependencies": {
 "app-root-path": "^2.1.0",
 "aws-sdk": "^2.324.0",
 "class-transformer": "^0.1.9",
 "dotenv": "^6.0.0",
 "graphql-yoga": "^1.16.2",
 "object-path": "^0.11.4",
 "reflect-metadata": "^0.1.12",
 "request": "^2.88.0",
 "request-promise-native": "^1.0.5",
 "type-graphql": "^0.14.0",
 "url-join": "^4.0.0",
 "winston": "^3.1.0"
"devDependencies": {
 "@ggl2ts/from-schema": "^1.9.0",
 "@ggl2ts/types": "^1.9.0",
 "@types/app-root-path": "^1.2.4",
 "@types/dotenv": "^4.0.3",
 "@types/es6-shim": "^0.31.37",
 "@types/jest": "^23.3.2",
 "@types/nock": "^9.3.0",
 "@types/object-path": "^0.9.29",
 "@types/request-promise-native": "^1.0.15".
 "@types/request": "^2.47.1",
 "@types/supertest": "^2.0.6",
 "@types/url-join": "^0.8.2",
 "@types/uuid": "^3.4.4",
 "body-parser": "^1.18.3",
 "flowgen": "^1.2.3",
 "husky": "^1.1.0".
 "jest": "^23.6.0".
 "lint-staged": "^7.3.0",
 "nock": "^10.0.0",
 "prettier": "^1.14.3",
 "supertest": "^3.3.0",
 "ts-jest": "^23.10.1",
 "ts-node-dev": "^1.0.0-pre.30".
 "tslint-config-prettier": "^1.15.0",
 "tslint": "^5.11.0",
 "typescript": "^3.0.3"
```



# Tooling JavaScript efficace



## Style de code et syntaxe





- + lint-staged 🛇 🚵
- + husky (git hooks)

Exemple de formatage à la sauvegarde

### Gestion des dépendances

Vous voulez vous autoriser à forker un projet pour en commencer un nouveau ?



#### Execution de la commande

```
→ yarn outdated
yarn outdated v1.13.0
info Color legend:

"<ned>" : Major Update backward-incompatible updates

"<yellow>" : Minor Update backward-compatible features

"<green>" : Patch Update backward-compatible bug fixes

Package
Package
Puppeteer
Puppe
```

## Gestion des dépendances



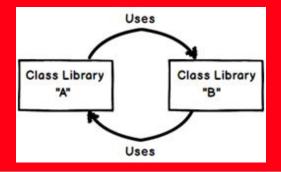
Vous voulez vous débarrasser de vos dépendances inutiles ?

# depcheck

#### Execution de la commande

- → yarn run depcheck yarn run v1.13.0
- \$ depcheck . --ignores="@types/\*,tslib,csstype"
  Unused devDependencies
- \* jest-environment-puppeteer
- \* puppeteer

# Dépendances circulaires





Protection contre les dépendances circulaires :



#### Execution de la commande

```
→ yarn run circular-dependencies
yarn run v1.13.0
$ madge --circular --exclude cache ./common ./formats --extensions js,jsx,ts,tsx
# Found 1 circular dependency!

1) common/js/config.ts > common/js/environment-utils.ts > common/js/utils.ts
```

### CI et code review

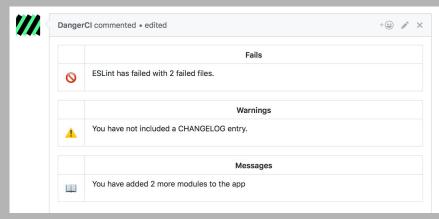


#### Automatisation de code review :



! Stop saying "you forgot to ..." in code review

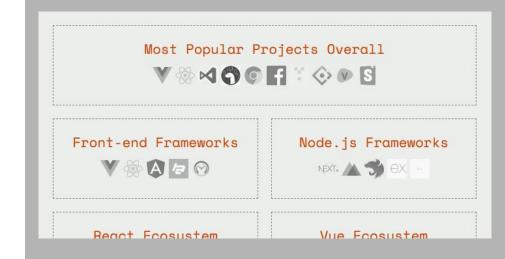
#### Aperçu dans github



# 2018 JavaScript Rising Stars

Une veille technique facile des librairies ?

https://risingstars.js.org



### Conclusion

### Développeurs:

- Choisissez les bons outils pour tuer la dette technique
- Faites confiance à votre tooling

### Startuppers:

Faites confiance à vos développeurs

## Merci de votre attention









